Character Name	2	Class		Si	bclass			Spell Save Spell Attack	0
	Player Name	Race		Sp	ellcast	er Jeyel	-	DC Bonus Con	centrating ) mins
	Cast							Pr = Prepared R = Ritual C = Conce	entration
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0				Teve	1.	(Slots)() (Used)()()	Cast Time	Damage/Effects	RC
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Pr	Time	Damage/Enects		Jeve	l o	(Slots)() (Used)()	Cast Time	Damage/Effects	RC
0			00	Pr	- 1	(Usea)()	Time	2 amage, Effects	
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